

# Playing TRIZ Vol. 2

**More Games and Cases Fostering Inventiveness**

*Editors*

*Christian M. Thurnes*

*Claudia Hentschel*

*Frank Zeihsel*



SYNNOVATING

LEAN • IDEATION • INSTITUTE

# Content

## Volume 2

<i>GamiTRIZation 2 – Thurnes, Hentschel, Zeihsel</i> .....	3
<i>TRIZperience – Prommer, Riedl</i> .....	5
<i>I spy with my little (TRIZ) eye – Preis</i> .....	15
<i>The Omnipresence Game – Czinki</i> .....	23
<i>TRIZ-in-the-Box – Hentschel</i> .....	35
<i>The Recipe Challenge – Dobrusskin, Wijnoltz</i> .....	53
<i>The €5 Challenge – Mann</i> .....	61
<i>Oblique StrateTRIZ – Mann</i> .....	71
<i>The T(R)IZzy Systems Game – Hentschel</i> .....	81
<i>The Oracle of Trizit – Glass, Hentschel</i> .....	115
<i>Build&amp;Break the Contradiction- Thurnes</i> .....	127
<i>Game of Conflicts – Gekeler, Bireau, Schueler-Hainsch</i> .....	139
<i>Have a go at Innovation – Gerundt, Wessner</i> .....	151
<i>BigSTEP - Laue</i> .....	163
<i>Playing the Patent Game - Mayer</i> .....	173
<i>About the Authors</i> .....	181